T2 Changelog Starting with 2.00

From 2.00 to 2.01

- Cloning
- PB Frame always changes tool mode to Arrow
- Compositing of PB frames is always OVER
- · Queue Scheduler fixed again

Tile is File Mode by default

2.01 ± 2.02

- Right mouse down on the app icon orders fron the Action Manager panel (if app is active; otherwise, double-click the app icon as usual)
- Autoscroll with Crop works properly

 Mysterious "Exiting due to Window Server death" crashes fixed.
- App no longer supports temp Beta Tester license keys

2.02 ± 2.03

- When hidden, the app icon shows the progress pie of the currently running process. This way you can deactivate the app and still monitor a long-lasting action.
 Negative or zero sizes with resize are caught correctly
- Negative or zero sizes with mosaic are caught correctly
- Report suggestion" added to Info menu

2.03 + 2.04

- Progress pie with hidden app composited over the app icon to allow better app recognition
- Fonts with bad font metrics are handled better (cases like 'j', 'q', 'l')
- Fonts in images with DPI other than 72 handled correctly. This includes that a 64pt font on a 300dpi image looks like a 64dpi font. Rare redraw errors possible.
- "New Image dpi" saved into defaults database
 More detailed crash backtraces
- Progress bar while launching for even sleep-lesser launch

Progress pie in app icon shown even if app only deactivated; progress panel hides on deactivate.

 2.04 ± 2.05 QueueScheduler can be opened more than once

2.05 + 2.10

Right mouse button works again No color shield ± mask action instead

Intensity setting handled correctly in Preview

Smart Undo removed for speed reasons

Correction RGB, Replace, Lighting don't work with Transformation for speedup reasons;

now these are fast as hell! :-)

Image Memory size displayed correctly Tool Panel doesn't react on Menu shortcuts

ColorShield implemented as a part of the Replace action Zoom-Shortcuts as follows:

Drag selects the area

Click zooms in by factor 2 · Alternate-Click zooms out by factor 2

1 6x

Command-Click or [Space] zooms to 100%

 2.10 ± 2.11

Modules speedup:

CorrectionRGB, CMYK, Alpha

HueSaturation, Saturation Shift 1.6x HueSaturation. Hue Shift 2.3x Linear Filter, 9x9 1.3x

Linear Filter, 3x3 1.7x Dedither 1.6x Blend 1.8x Contourline 1.9x

- Blend got a grid for easier color-swatch positioning.
- New Module: BalanceHistogram truncates peaks, and got a grid, too.
- B/W Histogram displaying improved.
- App looks also in ~/Library/TIFFany for T2.license, with highest priority; /LocalLibrary/TIFFany is considered 2nd highest, the AppWrapper the least priority. When saving a license, the priority is exactly reversed.
 - Transformation (Arrows) tool removed: speed increased
- Zoom-On-Click fixed to show the correct part of image
- Alt-Drag on main anchor of a bezier point constraints the movement direction; on supporting points, ALT still defines sync/individual movement.

2.11 ± 2.12

- Transformation routines removed from TIFFanyBitmap class family. Small speedup in interpolation & antialiasing routines.

 Blend action:
 - Uses new CSMath classes
 - Additional speedup by factor 2.1x
 - Faster displaying of color-swatches Problems with NXCMYKAdjust fixed
 - Memory leak fixed
- Module Caching built in:
- After the 1st launch, the cache is generated
- The cache is self-updatingTrue "on-demand" loading of actions
- True "on-demand" loading of actions
 Works with demo versions
- T2 knows ony about actions / icons you really need
- Expansions are statically loaded because of menu entries
 - This way, all modules in the search paths will be recognized and are available immediately; the first time a bundle is *accessed* is when its entry is selected in the Action

Manager (or the shelf). The module is not *loaded* before you really press "Apply" (or select the Brush tool). This approach makes the last "Action Manager" launch step appear longer, but it decreases the overall launch time by 50+%. Removed bundles are pruned form the cache on T2 exit.

- "Active Modules" Preferences removed as it became inconform with caching
- Launch behavior of ActionManager / Tool Panel improved
- Image Database launch time improved
- Clear Image crashes fixed

2.12 + 2.13b

2.14 ± 2.15

- Expansion crashes fixed (since 2.12)
- "New Action" bug fixed (since 2.12)
- Unnecessary window redraws optimized (as far as I could tell)
- Event response time improved
 - Resizing Database window resizes the matrix, not the browser
 - Database remembers the size ratio browser/matrix
- 2.13 ± 2.14 New-style interpolation and antialiasing methods implemented.

 - Resize rewritten. Speedup factors:

 - Shrink, all methods 1.3x
 - **Nearest Neighbor** 1.2x
 - Linear interpolation 2.0xCubic interpolation 1.6x
 - Blackman Sinc interpolation 1.5x Hamming Sinc interpolation 1.5x
 - Catmull-Rom spline 2.9x Blackman sinc interpolation removed ± lower quality than Catmull-Rom and slower, too.
- Major internal rewrite to make HPPA compiler happy

- Affine Mapping uses new-style function calls. Speedup:
- **Translation** 1.5x
- Rotation / Shear / Scaling 1 1x Contourline bug fixed: You get now five contourlines when you've choosen five ... and not six
- Paste improved. Speedup:
- Paste 1:1
 - 1.1x 16x
- Enlarging paste Shrinking paste 1 1x
- ChannelConversion renamed to ChannelConversionCMYK ChannelConversionCMYK uses new-style function calls. Speedup factor 1.3x
 - New module ChannelConversionRGB implemented.
- 2.15 ± 2.17 Internal restructuring completed
 - Bundle substitution fixed
 - ActionManager creates backup files of tam files, as described
 - Application no longer crashes when it encounters a TAM file written by a younger version.
- 2.17b HP triple-FAT port available German language support

2.18 + 2.20

- 2.17 + 2.18
 - Cloning works with Demo versions
- Home directory permissions do not get messed up on virgin launch / new license installation
- An action manager is opened by default on new accouns.
- OOE compliant
- Quadruple Binary (NeXT, Intel, HP, Sparc) available

2.20 ± 2.22

- Click into the Clone window scrolls the main window to that particular location
- Printing of images with dpi != 72 fixed
- Display zoom factor does not affect print output
 A text selection's text can be changed (again) thru the Font Panel (new bug implemented in
 - 2.14 Đ who has more?)
 You get a nice warning when you try to quit and a database (or other detached engine from 3rd party developers) is running.
 - Morphing can be called without crashes More OOE tuning (2.22)

2.22 ± 2.23

- 3-fat demo version weird behavior fixed
 job file format fixed (jobs can be loaded that is)
- Text selection: font size is updated in the inspector and the font panel correctly
- WindowManager: QueueScheduler button does not turn disabled all at a sudden
- "Balance" module works in demo mode
- If a module cannot be loaded, a warning to the console is issued only once

2.23 ± 2.24c Major Action Inspector Rewrite:

- Multiple action inspectors can be opened, even for the same action <u>if Alternate is held at double-click</u>
- Multiple preview instances can be opened, one per inspector instance
 When an action inspector is closed, its preview is closed, too, unless it was already open
- when the inspector was brought on-screen (i.e. thru the Preview command in the menu). This is to reduce the mess on screen.

2.24 ± 2.26 Units can be set in Rulers

- Speedup of factor 4 for common contrast actions
- New crash catching mechanism
- Bug fixes here & there
- action managers are saved, too
- Cloning bugs fixed
- (2.26.1) New "Save New" button in Action Inspector that leaves the original action
- unchanged and saves the current setting as a new action. "Cancel" button is gone, but you
- can now close the panel with the new close button which has the same function as Cancel did. This can still be achieved by Command-Backspace.
- (2.26.2) Morphing works (i.e. images can be selected as source / target)

When user logs out, he is prompted to save edited images (if not in super-expert mode); the

- (2.26.2) T2 doesn't hang anymore when an OOE client dies while the corresponding window is still open in T2
- (2.26.3) Crashes of NoiseReduction fixed

- (2.26.3) Quit problems fixed

- (2.26.3) Compositing popup is no longer disabled when an action has its own compositing

- method; it only prompts the predefined method, but the user is able to change it (temporarily)
- with the popup.